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## USB Flight Stick Testing Procedure

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Below are instructions for testing the USB Flight Stick in the following OS settings:

### **Windows XP:**

First go to >> “My Computer” >> “Control Panel” >> “Printers and Other Hardware” >> “Game Controllers”:

Plug in TSC unit to a USB port on the computer.

(Wait for TSC unit to be detected and enumerate – computer will acknowledge)

Select “Properties”

(A visual Test window will appear – testing can now be performed)

Move joystick in both X & Y axis - you’ll see the cursor movement on the Test window.

Press the buttons on the switch pad (M2, H2, F8, M9) and the joystick (N3, N33, N34

knob options) - you’ll see the corresponding button illuminate in the Test window.

### **Windows 2000:**

First go to >> “My Computer” >> “Control Panel” >> “Gaming Options”:

Plug in TSC unit to a USB port on the computer.

(Wait for TSC unit to be detected and enumerate – computer will acknowledge)

Select “Properties”

(A visual Test window will appear – testing can now be performed)

Move joystick in both X & Y axis - you’ll see the cursor movement on the Test window.

Press the buttons on the switch pad (M2, H2, F8, M9) and the joystick (N3, N33, N34

knob options) - you’ll see the corresponding button illuminate in the Test window.

### **Windows 98:**

First go to >> “My Computer” >> “Control Panel” >> “Gaming Options”:

Plug in TSC unit to a USB port on the computer.

(Wait for TSC unit to be detected and enumerate – computer will acknowledge)

Select “Properties”

(A visual Test window will appear – testing can now be performed)

Move joystick in both X & Y axis - you’ll see the cursor movement on the Test window.

Press the buttons on the switch pad (M2, H2, F8, M9) and the joystick (N3, N33, N34

knob options) - you’ll see the corresponding button illuminate in the Test window.

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