



An Affiliate of ELECTRO SWITCH

### USB Flightstick Testing Procedure

Below are instructions for testing the CTI Industrial Joystick as a USB Flight Stick in the following OS settings:

Start Plug in USB FlightStick into a USB port on the computer.  
(Wait for USB FlightStick to be detected and enumerate itself – computer will acknowledge)

#### **Windows 10:**

First go to >> “Windows Logo” >> Type here to search “Control Panel”:  
Double Click on “Devices and Printers”  
Right Click “USB Input Device”, then select “Game Controller settings”  
You will see “3 axis 8 button joystick” then Select “Properties”  
(A visual Test window will appear – testing can now be performed)  
Move joystick in both X & Y axis - you’ll see the cursor movement on the Test window.  
If 3-Axis Joystick (N82 or N84 knob) move Z axis - you’ll see the cursor movement on the Test window.  
Press the buttons on the switch pad (M2, H2, F8, M9) and the joystick (N3, N33, N34 knob options) -  
you’ll see the corresponding button illuminate in the Test window.

#### **Windows 7:**

First go to >> “Windows Logo” >> “Devices and Printers”:  
Right Click “USB Input Device”, then select “Game Controller settings”  
You will see “3 axis 8 button joystick” then Select “Properties”  
(A visual Test window will appear – testing can now be performed)  
Move joystick in both X & Y axis - you’ll see the cursor movement on the Test window.  
If 3-Axis Joystick (N82 or N84 knob) move Z axis - you’ll see the cursor movement on the Test window.  
Press the buttons on the switch pad (M2, H2, F8, M9) and the joystick (N3, N33, N34 knob options) -  
you’ll see the corresponding button illuminate in the Test window.

<b><u>ES Beta, Inc. d.b.a. CTI ELECTRONICS, STRATFORD, CT</u></b>		
TITLE: <b>INDUSTRIAL JOYSTICK / USB FLIGHTSTICK TESTING PROCEDURE</b>		
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APPROVED: PJK	DRAWN: PJK	



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### USB Flightstick Testing Procedure

#### **Windows XP:**

First go to >> "My Computer" >> "Control Panel" >> "Printers and Other Hardware" >> "Game Controllers":  
 Select "Properties"  
 (A visual Test window will appear – testing can now be performed)  
 Move joystick in both X & Y axis - you'll see the cursor movement on the Test window.  
 Press the buttons on the switch pad (M2, H2, F8, M9) and the joystick (N3, N33, N34 knob options) -  
 you'll see the corresponding button illuminate in the Test window.

#### **Windows 2000:**

First go to >> "My Computer" >> "Control Panel" >> "Gaming Options":  
 Select "Properties"  
 (A visual Test window will appear – testing can now be performed)  
 Move joystick in both X & Y axis - you'll see the cursor movement on the Test window.  
 Press the buttons on the switch pad (M2, H2, F8, M9) and the joystick (N3, N33, N34 knob options) -  
 you'll see the corresponding button illuminate in the Test window.

#### **Windows 98:**

First go to >> "My Computer" >> "Control Panel" >> "Gaming Options":  
 Select "Properties"  
 (A visual Test window will appear – testing can now be performed)  
 Move joystick in both X & Y axis - you'll see the cursor movement on the Test window.  
 Press the buttons on the switch pad (M2, H2, F8, M9) and the joystick (N3, N33, N34 knob options) -  
 you'll see the corresponding button illuminate in the Test window.

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